

## Chapter 5 Floating-Point Operations

Although the MPC-2000 series can handle floating-point operations, in order to distinguish them from general control operations, floating-point operations are executed only by the independent FLOAT command and the following macro commands.

### 5-1 Floating-Point Arithmetic Macro Commands

Macro commands are commands used for position corrections in image processing. Because the AFFIN command can rotate two-dimensional vectors, it can efficiently perform coordinate corrections. For the details, see Command Reference.

<b>AFFIN</b>	Rotational conversion of point data
<b>ATAN</b>	Obtaining an angle with ATAN
<b>ATAN2</b>	Obtaining an angle with ATAN (General use)
<b>COS</b>	COS arithmetic
<b>SIN</b>	SIN arithmetic
<b>TAN</b>	TAN arithmetic
<b>GETDG</b>	Angle formed by a line connecting two points and the X axis

### 5-2 Floating-Point Arithmetic Operations

#### Double-precision array variable (FP(n))

FP(n) is a special array variable. Eight of them, FP(0)~FP(7), are prepared, and can be used as floating-point arithmetic compatible variables. Examples are shown below. When a formula which substitutes FP(n) is described, the formula becomes a floating-point arithmetic formula, and data are stored in FP(n) in a floating-point format unlike ordinary variables.

- Display a numerical value directly in the E format.

```
#FP(1)=10/3
#pr FP(1)
3.333333E+00
#
```

- Multiply by 10000, convert into an integer, and display.

```
#FP(1)=10/3
#pr FP(10000,1)
33333
#
```

- Calculation of Napier's constant

```
10 FLOAT FP(2)=1
15 a=1
20 FOR i=1 TO 100
30 a=a*i
40 FLOAT FP(2)=FP(2)+1/a
50 NEXT
70 FORMAT "0.0000"
80 PRINT STR$(FP(10000,2))
#run
```

```
2.7182
#
```

- Solution of a quadratic equation  $x^2 + 4x + 3 = 0$

```
10 a=1 : b=4 : c=3
20 FLOAT FP(0)=(SQR(b*b-(4*a*c))-b)/2/a
30 FLOAT FP(1)=(SQR(b*b-(4*a*c))*-1-b)/2/a
40 PRINT FP(10000,0) FP(10000,1)
#run

-10000 -30000
#
```

## FLOAT command

MPC-2000 series arithmetic operations ordinarily deal with integers. In order to distinguish these operations, a FLOAT command is prepared. When FP(n) is specified as a substituted variable, the FLOAT command is automatically added to the arithmetic formula. Arithmetic operations in the FLOAT command prioritize multiplication (\*) and division (/) over addition and subtraction in the same manner as in ordinary arithmetic formulas.

Examples:

[Example of a FLOAT command being added]

```
#10 fp(2)=1/3
list
10   FLOAT FP(2)=1/3
#
```

[Example of prioritizing multiplication]

```
10   FLOAT a=SQR(3*3+4*4)
20   PRINT a
#run

5
#
```

When a substituted variable is an ordinary integer variable, if a FLOAT command is added, the result is that although substitution occurs as an integer, the internal arithmetic becomes a floating-point operation. Along with this, the square root function SQR() also becomes a floating-point arithmetic operation.

```
10   FLOAT a=SQR(3)*10000000
20   PRINT a
#run

17320508
#
```

## Floating-point compatible functions

Arithmetic functions which can be used in a FLOAT command are as follows. These functions are regarded as double-precision floating-point functions in a FLOAT command. Their behavior differs from those in an ordinary integer arithmetic formulae.

<b>SQR</b>	Square root calculation	
<b>SQ</b>	Square calculation	
<b>SIN</b>	Trigonometric function SIN	Input is in radians.
<b>COS</b>	Trigonometric function COS	Input is in radians.
<b>TAN</b>	Trigonometric function TAN	Input is in radians.
<b>ATAN</b>	Trigonometric function ATAN	Output is in radians.
<b>ACOS</b>	Trigonometric function ACOS	Output is in radians.
<b>RAD</b>	Conversion from degree to radian	Output is in radians.
<b>DEG</b>	Conversion from radian to degree	Output is in degrees.
<b>VAL</b>	Obtain a character string as a floating-point value.	

Illustrated below is an example showing that the square sum of SIN and COS of an arbitrary angle integer  $i$  is 1.

Because the arguments of SIN and COS are in radians, an integer value of 100 degrees is converted to radians with an RAD() function.

```
10   FLOAT a=SQR(SQ(SIN(RAD(i)))+SQ(COS(RAD(i))))*1000000
20   PRINT a
#i=100
#run

1000000
#
```

Further,  $\pi$  is calculated using ATAN.  
 Because  $\text{TAN}(45 \text{ degrees}) = 1$ ,  $\text{ATAN}(1)$  becomes  $\pi/4$  in radians.

```
10  FLOAT  FP(0)=ATAN(1)*4
20  PRINT  FP(10000,0)
#run
```

```
31415
#
```

In order to obtain the value of  $\pi$  itself, the following is a short-cut.

```
10  FLOAT  FP(5)=RAD(180)
20  PRINT  FP(5)
#run
```

```
3.141593E+00
#
```

In actual applications, there are cases where floating-point numbers in EXP expression from external equipment are incorporated. For this, the VAL function is used.

The VAL function becomes a floating-point function in a FLOAT command and can read character strings of a type,  $\pm X.XXXXXXE(e)YYY$

```
10  a$="C41$=Mx+9.7042e+002 C42$=My-6.3210e+002 "
20  FLOAT  a=VAL(a$) FP(0)=VAL(0) b=VAL(0) FP(1)=VAL(0)
30  PRINT  a FP(0) b FP(1)
#run
```

```
41 9.704200E+02 42 -6.321000E+02
#
```

For conversion of  $\text{FP}(n)$  into a character string,  $\text{FP}\$(n)$  is used.

Illustrated below is an expression of  $\text{FP}\$(n)$  and the fixed-point format of its integer-converted value.

```
10  FLOAT  FP(5)=RAD(180)
20  PRINT  FP$(5)
25  FLOAT  A=FP(5)*1000000
30  FORMAT "0.000000"
40  PRINT  STR$(A)
#run
```

```
3.141593E+00
3.141592
#
```

### Speed of floating-point arithmetic operations

The speed of a floating-point arithmetic operation is evaluated as follows:

```
LIST
95  SYSCLK=0
100 FOR i=1 TO 1000
110  FLOAT  FP(0)=DEG(ATAN(5/100))
120  NEXT
130  PRINT  SYSCLK
140  PRINT  FP(0)
#run 95
95-
707
```

```
2.862405E+00
#
```

In this example, one ATAN calculation and the conversion into an angle took 707 m seconds. Next, an example of complex arithmetic is executed.

```
LIST
10  SYSCLK=0
20  FOR i_=1 TO 180
30  FLOAT a_=SQR(SQ(SIN(RAD(i_)))+SQ(COS(RAD(i_))))
40  IF a_!=1 THEN :PRINT "FL_NG " :END :END_IF
50  NEXT
60  PRINT SYSCLK
#run

145
#
```

The complex arithmetic took  $145/180 = 0.806 \rightarrow 806 \mu$  seconds.

\*  $66/180 = 0.366 \rightarrow 366 \mu$  seconds in MPC-2200 case.

Because complicated floating-point operations take a long time, they should be used in complex arithmetic applications after evaluating the time it takes.